Colorado School of Mines invites applications for multiple part-time positions as an adjunct instructor in the Design EPICS Program to teach EPICS 151 and/or EPICS 251. The EPICS curriculum teaches students how to solve complex, open-ended problems using critical thinking and workplace skills. Students work in multidisciplinary teams to learn through doing, with emphasis on defining and diagnosing the problem through a holistic lens of technology, people, and environment. Students follow a user-centered design methodology throughout the process, seeking to deeply understand a problem from multiple perspectives and accept its ambiguities before attempting to solve it.

EPICS is a two-semester course sequence: EPIC151, generally taken in the first year, and EPIC251, generally taken in the second or third year. The EPIC151 course is required for all students at Mines and serves approximately 1,100 students per academic year; the EPIC251 course is required for half of the students in ABET-accredited engineering programs and serves an additional 500 students per year. More information about this program, its courses and its learning objectives can be found at http://epics.mines.edu.

Colorado School of Mines (Mines), founded in 1874, is a public institution dedicated to education and research in engineering and the applied science. Mines is home to approximately 4,500 undergraduate and 1,300 graduate students.

Responsibilities: An EPICS Adjunct Instructor provides instruction and practice to classes of 25 students. Some EPICS 251 instructors may teach in partnership with another teaching or adjunct professor. Instructors serve as course “mentors” in that they provide guidance to project teams in a highly interactive classroom environment. The course learning objectives are achieved through instruction and extensive practice in a wide variety of fundamental problem solving skills, as reflected in the Essential Skill Set shown below. Each Adjunct shall be able to teach all skills identified in the Essential Skill Set, hold regular office hours, and participate in faculty curriculum discussions.

Essential Skill Set:
- Provide instruction, practice and guidance in the creative problem solving process.
- Provide guidance to student teams in developing effective teamwork practices for the completion of open-ended design projects.
- Evaluate student and team proficiency in the practice of problem solving skills, using Program-wide guidelines and effective and appropriate methods to assign a realistic final course grade for each student.

Qualifications: Applicants must possess an earned bachelor’s, master’s or doctoral degree in a scientific, engineering, or engineering-related discipline. Because of a primary emphasis on teaching, as indicated in the Essential Skill Set, the successful candidate must have documented teaching proficiency in open-ended problem solving, technical design, and guiding effective teamwork for successful project completion. Additional preferred teaching proficiencies include:
- Technical communication, through related teaching experience (desired) and professional publications and presentations.
- User-centered design: identifying and engaging with stakeholders and users throughout the problem solving process.
- Incorporating technology in delivering content.
- Appreciation of visualization and conceptualization skills such as hand sketching and computer aided design (specific graphics skills are taught separately)

Compensation: Determined based upon qualifications.

Minerals is an EEO/AA employer and is committed to enhancing the diversity of its campus community. Women, minorities, veterans, and individuals with disabilities are encouraged to apply.

Employment with Mines is contingent upon the satisfactory completion of a background investigation.
How to Apply: Interested applicants should send a letter of interest and CV to Katherine Gordon: katherinegordon@mines.edu.