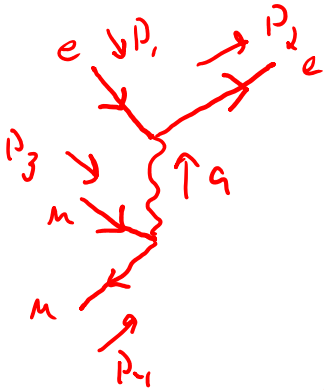


Particle Physics HW 9 Quiz

Name KEY

You can try both problems below, but you will only receive credit for the most correct solution.

1. Consider the process  $e + \mu + \mu^+ \rightarrow e$ . Compute the expression for  $\langle |M|^2 \rangle$  to lowest order leaving it in terms of traces.



$$\int \bar{u}(2) i g_e \gamma^\mu u(1) \bar{v}(4) i g_e \gamma^\nu u(3) \frac{-i \eta_{\mu\nu}}{q^2} (2\pi)^4 \delta^4(p_1 + q - p_2) (2\pi)^4 \delta^4(p_3 + p_4 - q) \frac{d^4 q}{(2\pi)^4}$$

$$M = -\bar{u}(2) i g_e \gamma^\mu u(1) \bar{v}(4) i g_e \gamma^\nu u(3) \frac{\eta_{\mu\nu}}{(p_3 + p_4)^2}$$

$$|M|^2 = \frac{\eta_{\mu\nu} \eta_{\alpha\beta}}{(p_3 + p_4)^4} \bar{u}(2) i g_e \gamma^\mu u(1) [\bar{u}(2) i g_e \gamma^\alpha u(1)]^* \times \bar{v}(4) i g_e \gamma^\nu u(3) [\bar{v}(4) i g_e \gamma^\beta u(3)]^*$$

$$\langle |M|^2 \rangle = \frac{1}{8} \frac{\eta_{\mu\nu} \eta_{\alpha\beta}}{(p_3 + p_4)^4} g_e^4 \text{Tr} \left[ \gamma^\mu (\not{p}_1 + m_e) \gamma^\alpha (\not{p}_2 + m_e) \right] \text{Tr} \left[ \gamma^\nu (\not{p}_3 + m_\mu) \gamma^\beta (\not{p}_4 - m_\mu) \right]$$

Turn over for second problem!!

2) Is the singlet state of color  $|9\rangle = \frac{1}{\sqrt{3}}(r\bar{r} + b\bar{b} + g\bar{g})$  invariant under the transformation  $U =$

$$\begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} ? \text{ How do you know?}$$

Well, first of all  $|9\rangle$  is invariant under  $SU(3)$  transformations of  $Q < 0$ . But  $U^\dagger U = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 1 \\ 0 & 2 & 0 \\ 1 & 0 & 1 \end{pmatrix} \neq I$  so  $U \notin SU(3)$ .  
 $\det U \neq 1$  as well.

Alternatively,

$$\begin{aligned} |9\rangle \rightarrow |9'\rangle &= \frac{1}{\sqrt{3}} \left[ \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right] \\ &= \frac{1}{\sqrt{3}} \left[ \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \right] \neq |9\rangle \end{aligned}$$