

Welcome !!

This is Mathematical Methods in Physics. What type of course is this? Well I looked up a few examples, and they all looked radically different. My guess is that faculty adopt it to methods they use or are comfortable with. Well I would love to include algebraic and differential topology, as well as K-theory, but no. I am gonna focus on what is most useful in general.

Math starts w/ "definitions" (indicated by $[$) which require no proof.

Based on these starting points there are then interesting consequences or "theorems" (indicated by $[$) which must be proven using only the definitions or other previously proven theorems. **Green** means go ahead, **Red** means stop and prove me.

Often a theorem uses "if and only if" or "iff". The "if" means necessary, while the "and if" means sufficient. Let's see the difference between these:

1. A if B : $A \Leftarrow B$
2. A only if B : $A \Rightarrow B$
3. A if and only if B : $A \Leftrightarrow B$

What are vectors?

- Things with multiple components
- Things with direction and magnitude
- Things you can multiply to get scalars
- Things you can multiply to get vectors
- Column matrices
- Things you can rotate in space
- Things that can be expanded in an orthonormal basis
- Things you can add/subtract
- Things you can multiply with a scalar

Let's get a formal definition:

A group is a system $\{G, \cdot\}$ that consists of a set G w/ a single operation \cdot that satisfies:

e.g.s \mathbb{R} w/ $+$ $e=0$

$\mathbb{R} \setminus \{0\}$ w/ \times $e=1$

M w/ $m \times n$ $e=I$
subject to conditions

1. \cdot is closed, i.e. for $a, b \in G$, $a \cdot b = c \in G$
2. \cdot is associative, i.e. for $a, b, c \in G$, $a \cdot (b \cdot c) = (a \cdot b) \cdot c$
3. There exists an identity $e \in G$ s.t. for all $a \in G$, $a \cdot e = e \cdot a = a$
4. For every $a \in G$ there exists $a^{-1} \in G$ s.t. $a \cdot a^{-1} = a^{-1} \cdot a = e$

Note that we didn't require $a \cdot b = b \cdot a$, if we did then the group is abelian.

Why do we need a group? Well we'll get there... but first

A field is a system $\{F, +, \cdot\}$ that satisfies:

e.g.s \mathbb{R} w/ $+$ and \times

\mathbb{C} w/ $+$ and \times

1. The subsystem $\{F, +\}$ is an abelian group w/ $e=0$
2. Let F' be all $x \in F$ except $x=0$. Then the subsystem $\{F', \cdot\}$ is an abelian group w/ e' .
3. For $a, b, c \in F$, $a \cdot (b+c) = a \cdot b + a \cdot c$, i.e. \cdot is distributive w.r.t. $+$

Now we're ready!

A vector space over a field F is the set of vectors V satisfying:

1. $\{V, +\}$ forms an abelian group w/ $e = 0$
2. For every $\alpha \in F$ and $x \in V$ there exists an element $\alpha x \in V$ and
 - a) $\alpha(\beta x) = (\alpha\beta)x$ $\alpha, \beta \in F, x \in V$
 - b) $1(x) = x$ for all $x \in V$
 - c) $\alpha(x+y) = \alpha x + \alpha y$ $\alpha \in F, x, y \in V$
 - d) $(\alpha + \beta)x = \alpha x + \beta x$ $\alpha, \beta \in F, x \in V$

Examples:

1. An n -tuple of real numbers, $x = (\beta_1, \beta_2, \dots, \beta_n)$ over $F = \mathbb{R}$
w/ $x+y = (\beta_1, \beta_2, \dots, \beta_n) + (\delta_1, \delta_2, \dots, \delta_n) = (\beta_1 + \delta_1, \beta_2 + \delta_2, \dots, \beta_n + \delta_n)$
and $\alpha x = \alpha(\beta_1, \beta_2, \dots, \beta_n) = (\alpha\beta_1, \alpha\beta_2, \dots, \alpha\beta_n)$
 $e = 0 = (0, 0, \dots, 0)$. We'll call this $F^n = \mathbb{R}^n$.
2. For $n=1$ in the above, the vector space is $V = \mathbb{R}$ over $F = \mathbb{R}$ w/ $+$ and x .
3. An n -tuple of complex numbers, $x = (\beta_1, \beta_2, \dots, \beta_n)$ over $F = \mathbb{C}$ w/ same conditions as in (1). We'll call this $F^n = \mathbb{C}^n$.
4. For $n=1$ in (3), the vector space is $V = \mathbb{C}$ over $F = \mathbb{C}$ w/ $+$ and x .
5. The set of all polynomials to order n that are functions of a real variable t with real coefficients, so we have $V = P_n$ over $F = \mathbb{R}$.
6. The set of all polynomials to order n that are functions of a real variable t with complex coefficients, so we have $V = P_n$ over $F = \mathbb{C}$.

Let's consider (5) and (6). We have for $x \in P_n$, $x = \alpha_0 + \alpha_1 t + \alpha_2 t^2 + \dots + \alpha_n t^n$
where $\alpha \in \mathbb{R}$ for (5) and $\alpha \in \mathbb{C}$ for (6).

Start w/ $\{P_n, +\}$ which should form an abelian group. Let's check:

For $x, y, z \in P_n$ $x+y = \alpha_0 + \alpha_1 t + \alpha_2 t^2 + \dots + \alpha_n t^n + \beta_0 + \beta_1 t + \beta_2 t^2 + \dots + \beta_n t^n$

$$= (\alpha_0 + \beta_0) + (\alpha_1 + \beta_1)t + (\alpha_2 + \beta_2)t^2 + \dots + (\alpha_n + \beta_n)t^n \in P_n \quad \text{closed}$$

$$(x+y)+z = (\alpha_0 + \beta_0) + \gamma_0 + \dots = \alpha_0 + (\beta_0 + \gamma_0) + \dots = x+(y+z) \quad \text{associative}$$

$$e = 0 \text{ so for any } x \in P_n \quad 0+x = x+0 = x \quad \text{identity}$$

$$x^{-1} = -x = -\alpha_0 - \alpha_1 t - \alpha_2 t^2 - \dots - \alpha_n t^n \text{ st. } x^{-1} + x = x + x^{-1} = 0 = e \quad \text{inverses}$$

$$x+y = \alpha_0 + \alpha_1 t + \alpha_2 t^2 + \dots + \alpha_n t^n + \beta_0 + \beta_1 t + \beta_2 t^2 + \dots + \beta_n t^n$$
$$= \beta_0 + \beta_1 t + \beta_2 t^2 + \dots + \beta_n t^n + \alpha_0 + \alpha_1 t + \alpha_2 t^2 + \dots + \alpha_n t^n = y+x \quad \text{abelian}$$

Furthermore let's consider $x \in P_n$ and $\gamma \in \mathbb{R}$ as in (5), then clearly $\gamma x = \gamma \alpha_0 + \gamma \alpha_1 t + \gamma \alpha_2 t^2 + \dots + \gamma \alpha_n t^n \in P_n$ (similarly for (6)),

moreover:

$$\begin{aligned} a) \gamma(\delta x) &= \gamma(\delta \alpha_0 + \delta \alpha_1 t + \dots + \delta \alpha_n t^n) = \gamma \delta \alpha_0 + \gamma \delta \alpha_1 t + \dots + \gamma \delta \alpha_n t^n \\ &= \gamma \delta (\alpha_0 + \alpha_1 t + \dots + \alpha_n t^n) = (\gamma \delta) x \quad \checkmark \end{aligned}$$

$$b) 1(x) = 1(\alpha_0 + \alpha_1 t + \dots + \alpha_n t^n) = \alpha_0 + \alpha_1 t + \dots + \alpha_n t^n = x \quad \checkmark$$

$$\begin{aligned} c) \gamma(x+y) &= \gamma(\alpha_0 + \alpha_1 t + \dots + \alpha_n t^n + \beta_0 + \beta_1 t + \dots + \beta_n t^n) \\ &= \gamma \alpha_0 + \gamma \alpha_1 t + \dots + \gamma \alpha_n t^n + \gamma \beta_0 + \gamma \beta_1 t + \dots + \gamma \beta_n t^n = \gamma x + \gamma y \quad \checkmark \end{aligned}$$

$$\begin{aligned} d) (\gamma + \delta)x &= (\gamma + \delta)(\alpha_0 + \alpha_1 t + \dots + \alpha_n t^n) = \gamma \alpha_0 + \gamma \alpha_1 t + \dots + \gamma \alpha_n t^n + \delta \alpha_0 + \delta \alpha_1 t + \dots + \delta \alpha_n t^n \\ &= \gamma x + \delta x \quad \checkmark \end{aligned}$$

Back to what we said about vectors:

- | | |
|---|----------------------------|
| | nope \equiv not required |
| • Things with multiple components | nope |
| • Things with direction and magnitude | nope |
| • Things you can multiply to get scalars | nope |
| • Things you can multiply to get vectors | nope |
| • Column matrices | nope |
| • Things you can rotate in space | nope |
| • Things that can be expanded in an orthonormal basis | nope |
| • Things you can add/subtract | yes |
| • Things you can multiply with a scalar | yes |

To organize our handling of vectors, it is convenient to have a basis.

Should it be orthonormal? Well we don't even have an inner product yet.

Instead:

A basis in a vector space V is a set $\{x_i\} \in V$ of linearly independent vectors that spans the space, i.e. any element of V is a linear combination of $\{x_i\}$

Linear independence relies only on vector addition, and no product. Let's see...

A set of n vectors $\{x_i\}$ is linearly independent if and only if $\sum_{i=1}^n \alpha_i x_i = 0 \Rightarrow \alpha_i = 0$ for all i .

Note that we are not requiring "spanning" just yet. Let's look at some examples.

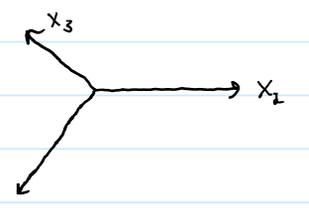
In \mathbb{R}^3



$\Rightarrow \sum_{i=1}^2 \alpha_i x_i = 0 \rightarrow \alpha_i = 0$

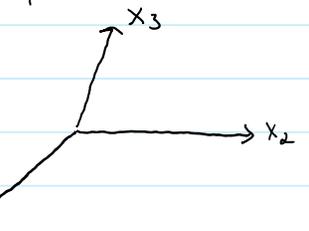
Note the \angle is irrelevant as long as it is not $0, 180^\circ$

In \mathbb{R}^3



All three are coplanar $\Rightarrow \sum_{i=1}^3 \alpha_i x_i = 0$ w/ $\alpha_i \neq 0$

In \mathbb{R}^3



The three are not coplanar $\Rightarrow \sum_{i=1}^3 \alpha_i x_i = 0 \rightarrow \alpha_i = 0$

Note this is 4D

For \mathbb{P}_3 consider $x_1(t) = t - t^3$, $x_2(t) = 2 + t^2$, $x_3(t) = -1 + t$, $x_4(t) = -2 + 2t^3$.

Linearly independent or not? You decide.

Answer: $\alpha_1 = -2, \alpha_2 = 0, \alpha_3 = 2, \alpha_4 = -1 \Rightarrow \sum \alpha_i x_i = 0$ so no.

Of course the criterion for a linearly independent set of vectors can be put in a more familiar fashion:

The set of nonzero vectors $\{x_i\}$ is linearly dependent if and only if some $x_i, 2 \leq i \leq n$ is a linear combination of the preceding ones.

Let's see a proof (even though the result should be intuitive).

if (necessary): Suppose that if we start with only one of the vectors. This is obviously a linearly independent set since $\alpha_1 x_1 = 0 \Rightarrow \alpha_1 = 0$. Now consider more than one. Clearly a subset can be linearly ind. (at least a subset of 1). There must be a smallest number (k) for which we transition from a lin. ind. set to a lin. dep. set. That is, up to $k-1$, $\sum_{i=1}^{k-1} \alpha_i x_i = 0 \Rightarrow \alpha_i = 0$, but $\sum_{i=1}^k \alpha_i x_i = 0 \Rightarrow \alpha_k \neq 0$. But this means that x_k itself $\neq 0$, otherwise we would have $\sum_{i=1}^{k-1} \alpha_i x_i = 0 \Rightarrow \alpha_i = 0$. If $\alpha_k \neq 0$, then $x_k = -\frac{1}{\alpha_k} \sum_{i=1}^{k-1} \alpha_i x_i$ which violates x_k being lin. ind. as promised.

only if (sufficient): If we start w/ $x_k = \sum_{i=1}^{k-1} \alpha_i x_i$, then we just set $\alpha_k = -1$ then we have $\sum_{i=1}^k \alpha_i x_i = \sum_{i=1}^{k-1} \alpha_i x_i + \alpha_k x_k = \sum_{i=1}^{k-1} \alpha_i x_i - x_k = 0$. Then if we set $\alpha_{k+1} = \alpha_{k+2} = \dots = \alpha_n = 0$ we have $\sum_{i=1}^n \alpha_i x_i = 0$ w/ some $\alpha_i \neq 0$.
the condition of lin. dep.

Back to spanning. A basis requires a set of linearly independent vectors which span the space.

So for a few examples:

In \mathbb{R}^3 clearly $(1, 0, 0), (0, 1, 0), (0, 0, 1)$ forms a basis, but so does $(1, 0, 0), (0, 1, 0), (1, 1, 1)$.

In \mathbb{P}_3 clearly $1, t, t^2, t^3$ forms a basis, but so does $1, t, t^2, 1+t+t^2+t^3$.

Some more useful consequences of the "basis" definition.

[Every vector has a unique representation as a linear combination of a fixed basis.

Proof: Suppose there were 2, then $x = \sum_i \alpha_i x_i$ and $x = \sum_i \beta_i x_i$, then $x - x = \sum_i \alpha_i x_i - \sum_i \beta_i x_i = \sum_i (\alpha_i - \beta_i) x_i = 0$, but recall that the only way to have $\sum = 0$ w/ a linearly independent set is that all of the coefficients = 0, hence $\alpha_i = \beta_i$. Q.E.D.

Given that the number of elements in any basis of a given vector space is the same (which can and is proven in the text), then this leads us to the useful definition:

[The dimension of a vector space is the number of elements in any basis.

A quick side-note: Since we may always consider a vector space as the flowering of points, objects from the origin, we may interchange the notion of a vector w/ the location of its point in the space. Therefore components \leftrightarrow coordinates,
as used by me as used by author