

**MACS 261J**  
**2nd Midterm Exam**  
**April 10, 2009**

**Name:** \_\_\_\_\_

Question:	1	2	3	4	5	6	7	Total
Points:	4	4	7	8	4	13	10	50
Score:								

Question 1 ..... (4 points)

What is printed by the following program fragment:

```
int[] a = {85, 95, 73, 29};  
System.out.println("a="+a[1]+","+a[2]);  
int[] b = a;  
b[2] = 31;  
System.out.println("a="+a[1]+","+a[2]);  
System.out.println("b="+b[1]+","+b[2]);
```

Question 2 ..... (4 points)

Write code to (1) construct a new array of 1000 ints and (2) set all of them to the value 3.

Question 3 ..... (7 points)

Complete the method below that determines whether two arrays are equal. (Two arrays are equal if they have the same length and the same values.)

```
public static boolean equal(float[] a, float[] b) {
```

```
}
```

Question 4 ..... (8 points)

Complete the following method:

```
/**
 * Returns a negative of the specified image. Image values are in [0,255].
 * The input value 0 becomes 255 in the negative, the value 255 becomes 0,
 * and other values between 0 and 255 are transformed in a similar way.
 * @param x input image; every image row has the same number of pixels.
 * @return output image, the negative of x.
 */
public static float[][] negative(float[][] x) {

}
}
```

Question 5 ..... (4 points)

Java has many standard classes of errors and exceptions.

- (a) [2 points] What is special about the standard class `RuntimeException`?
  
  
  
  
  
  
  
  
  
  
- (b) [2 points] Why must you catch a `FileNotFoundException` *before* (instead of after) catching an `IOException`?

Question 6 ..... (13 points)

(a) [3 points] Write code that defines an interface `Function` with one method that, given a `float x`, returns a corresponding `float`. This interface represents a generic mathematical function  $y(x)$  of one variable  $x$ .

(b) [7 points] Write code that defines a class `Quadratic` that implements the interface `Function`. The class `Quadratic` represents the mathematical function  $y(x) = ax^2 + bx + c$ , so it has a constructor with three parameters and private fields for the coefficients  $a$ ,  $b$ , and  $c$ .

(c) [3 points] Write code that constructs a `Quadratic` object for the function  $y(x) = x^2 + x + 2$ , and then uses that object to compute the value of  $y(3)$ .

